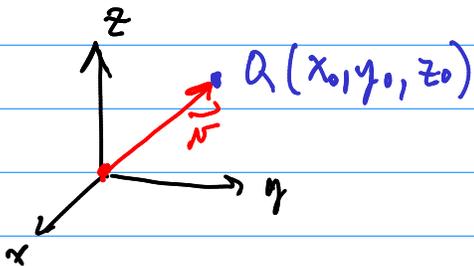


Ch 12 - Review §12.1-12.4

A vector is a quantity that has magnitude and direction.
Think "arrows".

Let \vec{v} be a vector in \mathbb{R}^2 or \mathbb{R}^3 is said to be in standard position if its initial point is the origin.



We write the component form of \vec{v} as

$$\vec{v} = \langle x_0, y_0, z_0 \rangle$$

Scalar Mult.: $\alpha \in \mathbb{R}$, $\alpha \vec{v} = \alpha \langle x_0, y_0, z_0 \rangle$
 $= \langle \alpha x_0, \alpha y_0, \alpha z_0 \rangle$ component-wise

Vector Addition: $\vec{v} = \langle x_0, y_0, z_0 \rangle$ $\vec{w} = \langle x_1, y_1, z_1 \rangle$

$$\vec{v} + \vec{w} = \langle x_0 + x_1, y_0 + y_1, z_0 + z_1 \rangle$$

Dot Product: $\vec{v} = \langle x_0, y_0, z_0 \rangle$ $\vec{w} = \langle x_1, y_1, z_1 \rangle$

$$\vec{v} \cdot \vec{w} = x_0 \cdot x_1 + y_0 \cdot y_1 + z_0 \cdot z_1 \quad \text{a real \#!}$$

The length of a vector \vec{v} is $\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}}$

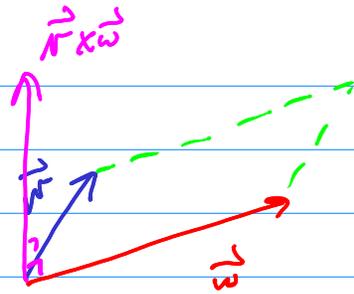
The distance between two vectors \vec{v}, \vec{w} , $d(\vec{v}, \vec{w}) = \|\vec{v} - \vec{w}\|$

The angle between \vec{v} and \vec{w} is $\theta = \cos^{-1} \left(\frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \|\vec{w}\|} \right)$

$$0 \leq \theta \leq \pi$$

Cross product only in \mathbb{R}^3 !

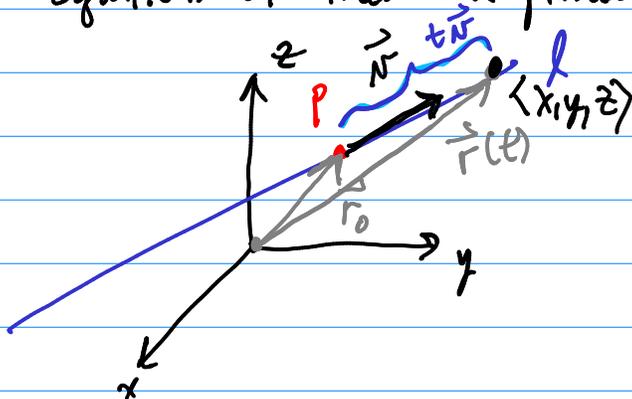
$$\vec{n} = \langle x_0, y_0, z_0 \rangle \quad \vec{w} = \langle x_1, y_1, z_1 \rangle$$



$$\vec{n} \times \vec{w} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ x_0 & y_0 & z_0 \\ x_1 & y_1 & z_1 \end{vmatrix} = \vec{i}(y_0 z_1 - y_1 z_0) - \vec{j}(x_0 z_1 - z_0 x_1) + \vec{k}(x_0 y_1 - y_0 x_1)$$

$$\vec{n} \times \vec{w} = \langle y_0 z_1 - y_1 z_0, z_0 x_1 - x_0 z_1, x_0 y_1 - y_0 x_1 \rangle$$

§12.5 - Equations of lines and planes in space



\vec{r}_0 is the pos. vector for P.

if $P(x_0, y_0, z_0)$

$$\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$$

$$\vec{n} = \langle a, b, c \rangle$$

Let $t \in \mathbb{R}$ be a parameter. Then the vector equation of l is

$$(*) \quad \boxed{\vec{r}(t) = \vec{r}_0 + t\vec{n}}$$

Plug in comp. forms of \vec{r}_0 and \vec{n}

$$\vec{r}(t) = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle$$

$$= \langle x_0, y_0, z_0 \rangle + \langle ta, tb, tc \rangle$$

$$\boxed{\vec{r}(t) = \langle x_0 + at, y_0 + bt, z_0 + ct \rangle}$$

$$\langle x, y, z \rangle = \langle x_0 + at, y_0 + bt, z_0 + ct \rangle$$

Parametric Eqns of l :

$$\begin{cases} x = x_0 + at & \leftarrow x = x(t) \\ y = y_0 + bt \\ z = z_0 + ct \end{cases}$$

Solve each eqn for t :

$$t = \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

Symmetric Eqns of l

Ex. Find all 3 eqns of the line thru $P(5, 1, 3)$ in the direction $\vec{n} = \vec{i} + 4\vec{j} - 2\vec{k}$.

$$\vec{r}_0 = \langle 5, 1, 3 \rangle \quad \vec{n} = \langle 1, 4, -2 \rangle$$

x_0, y_0, z_0 a, b, c

vector: $\vec{r}(t) = \langle 5 + t, 1 + 4t, 3 - 2t \rangle$

Parametric: $\begin{cases} x = 5 + t \\ y = 1 + 4t \\ z = 3 - 2t \end{cases}$

Symm:

$$\frac{x - 5}{1} = \frac{y - 1}{4} = \frac{z - 3}{-2}$$

Ex. At what point does the line through $A(2, 4, -3)$ and $B(3, -1, 1)$ intersect the xy -plane?

Step 1. Find an eqn of l .

$$\vec{n} = \vec{AB} = \langle 1, -5, 4 \rangle$$

$$\vec{r}_0 = \langle 2, 4, -3 \rangle$$

Parametric:
$$\begin{cases} x = 2+t \\ y = 4-5t \\ z = -3+4t \end{cases}$$

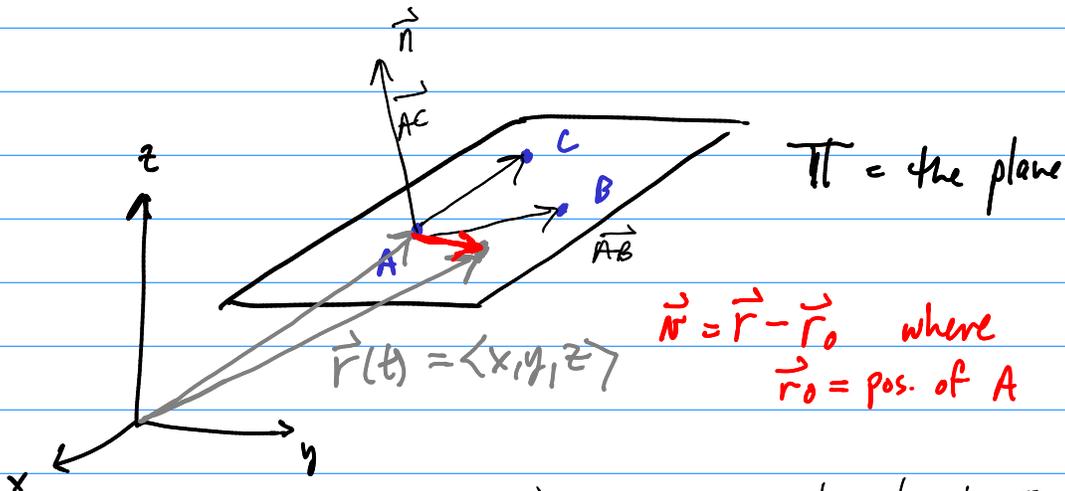
Step 2. Solve $0 = -3+4t$ for t .
 $t = 3/4$

Step 3. $x(3/4) = 2 + 3/4 = 11/4$
 $y(3/4) = 4 - 5(3/4) = 1/4$

The intersection pt is $(11/4, 1/4, 0)$

Planes.

Need 3 non-collinear pts in the plane.



\vec{n} is the normal vector to Π
 $\vec{n} = \vec{AB} \times \vec{AC}$

Suppose $\vec{n} = \langle a, b, c \rangle$ $A(x_0, y_0, z_0)$

RE. Finish it!